LLOYD'S®

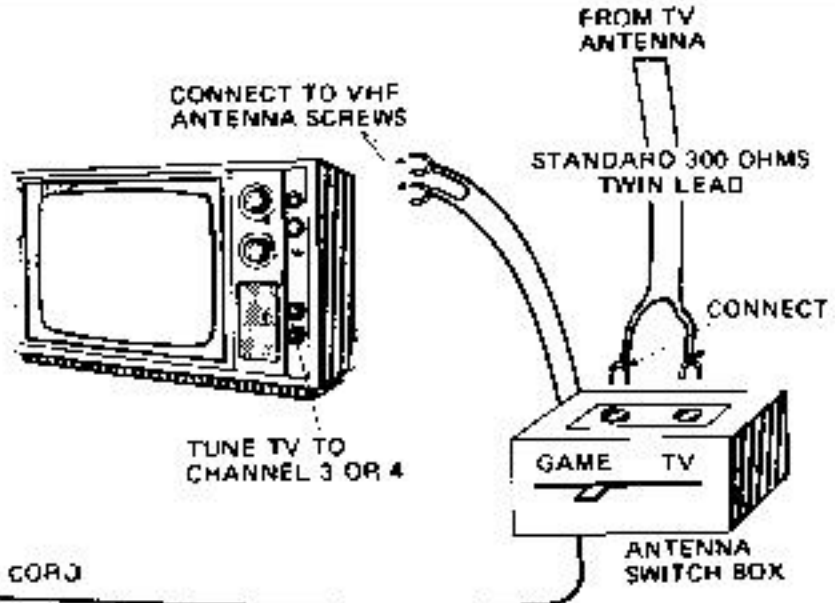
LLOYD'S TV SPORTS 802

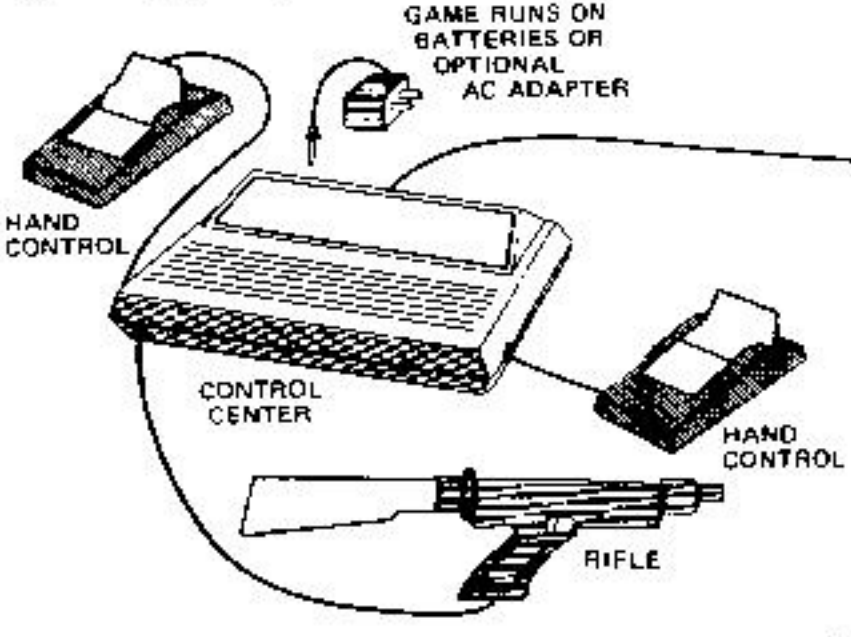
INTRODUCTION

LLOYD'S TV Sport will operate with any TV Receiver to allow one or more players a selection of the following games:

Tennis
Hockey
Squash
Shooting Gallery
Trap Shooting
Practice

By simple installation of one switch box fastened to your TV's antenna terminals, you will have the ability to play TV Sport or instantly return to normal TV programming.





One 11½ foot cable connecting the antenna Switch Box to your TV Sport Control Center provides for convenient room placement of the player's equipment. [TV Sports is set up for self powered battery operation. However, an optional AC adaptor is available for standard power line operation.]

Competitive sporting events employing two players are carried out with the use of dual Hand Controls.

A convertible Rifle/Pistol Unit is also available for individual target shooting contests.

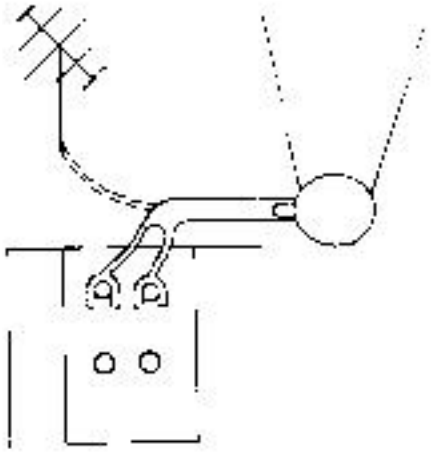
PRODUCT SERIAL NUMBER

The serial number is located on the bottom of your unit. It is recommended that you make a permanent record of the serial number. The space is provided in the product warranty page of this manual.

TV CONNECTION

Unplug TV set from power outlet.

On the back cover of the TV, locate Antenna Terminals marked VHF. Loosen both screws and disconnect the present TV Antenna (Rabbit Ears or Roof Antenna) twin lead wire. When combination UHF/VHF splitters are used, only the VHF wire need be disconnected.



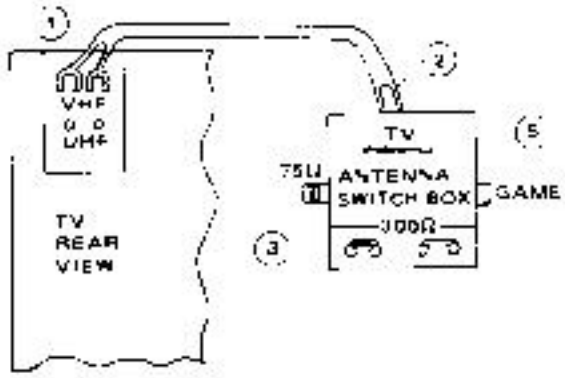
INSTALLATION

Locate 8 inch length of flat twin lead supplied with Switch Box.

① Fasten either end of the twin lead wire to back of TV-VHF antenna screws.

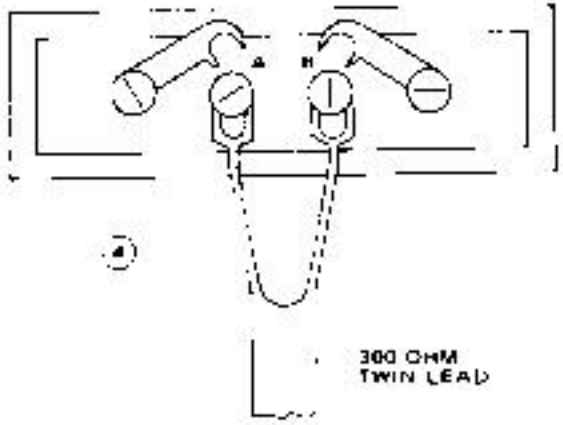
② Connect opposite end of twin lead wire to antenna Switch Box screw terminals labeled TV.

③ TV antenna having a 75 ohm impedance (using coaxial cable) may be connected directly to the 75 ohm input receptacle on the antenna Switch Box.



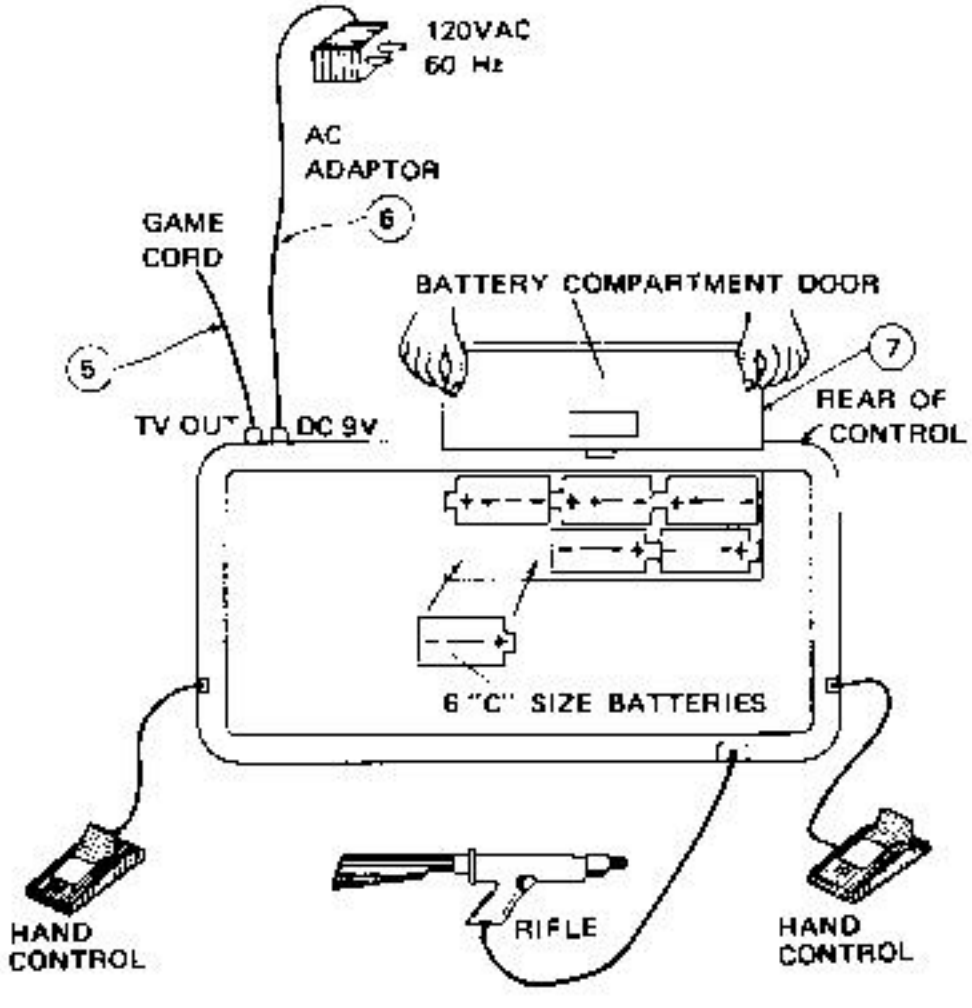
④ TV antenna having 300 ohm impedance (using flat twin lead wire) should be connected to the antenna Switch Box screw terminals A & B as illustrated below. Loosen the four screw terminals, but do not completely remove screws. The two metal links must be raised up and away from terminals A & B as illustrated. Tighten the two end screws to secure the links in Up Position. Connect antenna leads between terminals A & B.

CAUTION: These links must remain connected when using the 75 ohm coax input receptacle described in Para. 3.



⑤ Locate 115' foot Game Cord (supplied) and connect either end to Switch Box socket labeled "Game".

This completes installation of the antenna Switch Box.



BOTTOM VIEW

CONNECTION OF CONTROL CENTER

⑤ Connect remaining end of Game Cord to Control Unit rear socket labeled TV OUT.

⑥ TV Sport may be operated on standard 120 volt, 60 Hz power using the optional AC adaptor MODEL Y 204, or it may be battery operated with the use of six "C" batteries. For standard 120 volt, 60 Hz operation, plug the AC adaptor into the power line receptacle and connect adaptor cord to the Control rear socket labeled DC 9V.

⑦ For battery operation, slide the Battery Compartment Door out from the bottom of the Control Center. Insert six (6) "C" batteries into the compartment as illustrated. Make certain the batteries are inserted in the proper directions shown. It is not necessary to remove batteries when returning to AC power line operation.

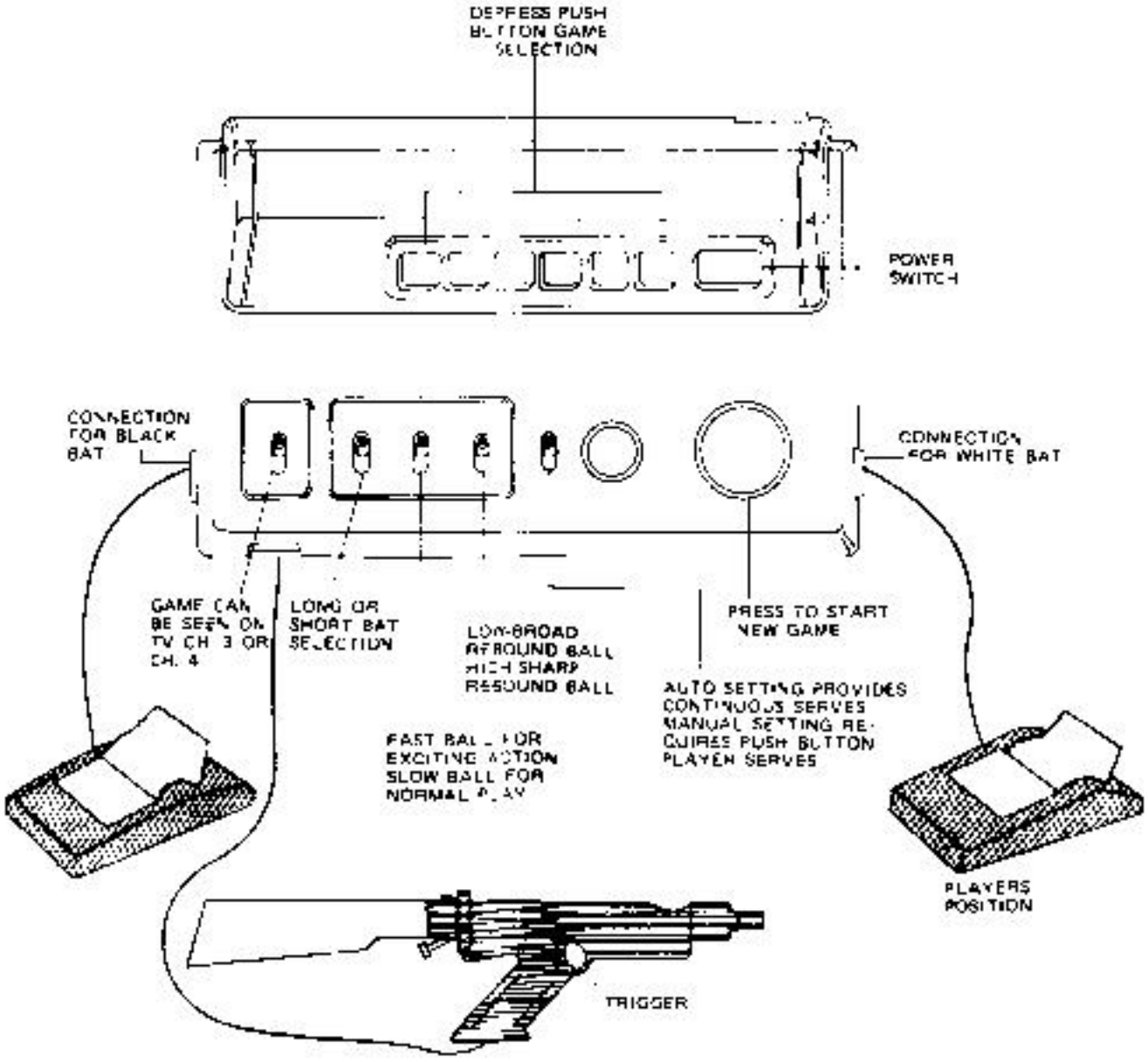
Sockets located on either side of the Control Center are provided for connection of the Hand Control Units. The controls can be used with either the left or right socket.

One additional socket is located on the left front panel for connection of Rifle/Pistol Unit. Your TV Sport is now ready for play.

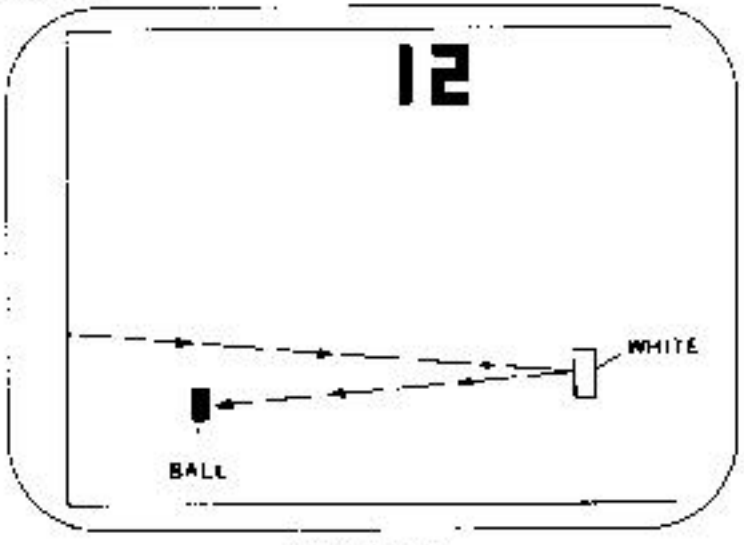
PREPARATION FOR PLAY

1. Set Antenna Switch Box to TV position. Adjust TV Receiver for proper operation using any local telecast.
2. To play TV Sport, set TV Channel Selector to Channels 3 or 4 if both Channels display telecasts, select the Channel having the weakest picture.
3. Set Antenna Switch Box to Game position.
4. Depress Power Switch on Control Center.
5. Set Channel Switch on Control Center to same Channel as TV Receiver.
6. Select Game of choice.

OPERATING CONTROLS



PRACTICE



PRACTICE

Practice allows one player to compete against the Game.

The Game begins with a ball served from the Left Field Board. Adjustment of the Hand Control moves the Players Position either up or down as required to intercept the ball. For each time the Player fails to return the ball, a point is automatically scored in favor of the game. A score of 15 is Game Point. Press Reset Button to Start a new game.

PLAYING TIPS

ENGLISH: The effect of English can be applied by stroking the ball with a glancing motion. This technique can only be perfected after considerable practice.

PLAY OPTIONS: Game Challenge may be increased or reduced depending upon the selection of controls for Bat Size, Ball Speed, Angle, and Serve.

SOUND: Varied Audio Tones denote ball contact and point scores.

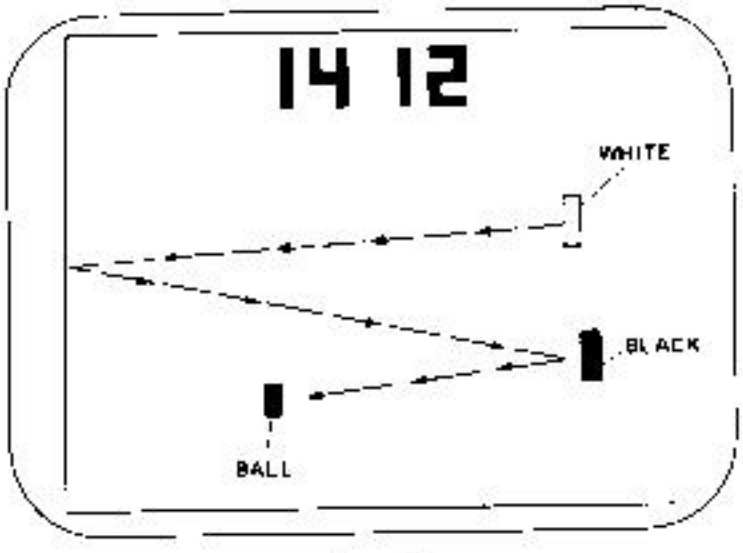
GAME FINISH: The winning point of all games occurs at a score of 15. Although play action will continue on the screen, no further points are attained above 15.

NOTE: In the event scores do not reset to zero.

(A) Set the AUTO/MANUAL Switch to **MANUAL** then press the Reset button and return AUTO/MANUAL Switch to AUTO or:

(B) Repeatedly press the Reset button until the scores read zero.

SQUASH

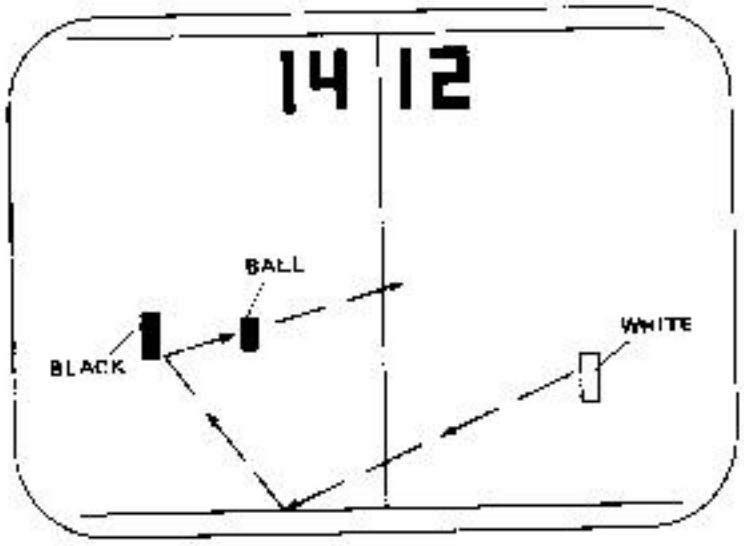


SQUASH

Two Players participate in the game of Squash.

Play begins with a ball served from the Left Field Board. This ball must be returned to the Board first by the White Player, whose own rebound off the Board should then be returned by the Black Player. The ball continues to rebound and is alternately returned by each player until one player fails to return the ball. Opponent points are automatically scored each time a rebound ball is missed. Players are not permitted to hit their own rebounds as return balls will pass thru original Players Position. A score of 15 is Game Point.

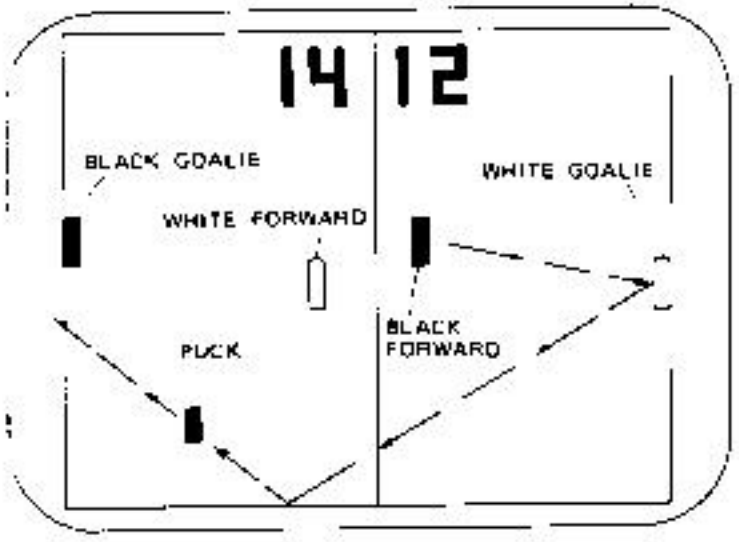
TENNIS



TENNIS

Two players can participate in "TV Sport" Tennis. Player screen positions, Black on the Left Court and White on the Right Court, should correspond to Players starting positions. The first game begins with a ball served from Black Players Court. White Player must intercept the serve and return the ball to opponent's court. Play continues until ball is missed, whereupon a point is awarded to the opponent. Next ball is served from opponent's court. A score of 15 is Game Point. Press Reset Button to begin a new game. First ball is served from winning Player's Court.

HOCKEY



HOCKEY

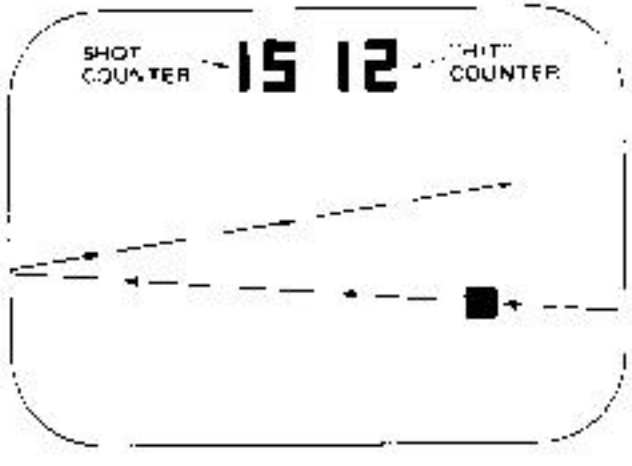
TV Hockey consists of Four Field Positions (two Black and Two White) controlled by two Players. Each Player operates one Forward Position and one Goalie Position as a Team, with his hand Control Unit. Adjustment of the Control Unit moves Goalie and Forward Positions up or down as required to intercept or block the puck. Play begins with the puck crossing from the Left Goal Line (Black) toward the opponent's end (White). Goals can be scored by either Team Member (Goalie or Forward) by "shooting" or re-directing the puck into the opponent's "Net". After a Goal, play continues with the puck entering from the Team End that scored the Goal. A score of 15 is Game Point. Press Reset Push Button to begin a new game and be ready for puck to enter from the winning Team's End.

SHOOTING GAMES

Gun range is dependant upon TV picture brightness and contrast as well as the level of room lighting. For maximum range adjust TV picture for high contrast, black background-bright target dot, and soften room lighting.

NOTE: Scores are normally blanked out from the start through the finish of shooting games. While the game is in progress, hits are denoted by "Beep" tones from the TV sound. After the last shot is fired, the final score is then displayed on the TV screen.

If desired, a continuous score can be displayed by alternately depressing the moving target and straight line target Selector Switches. However, under this condition it is possible to score false "Hits" from the displayed score rather than the moving target.



CAUTION: Any bright reflections on the picture tube glass will cause the gun to score false hits. Check for this condition with TV turned off, by standing in front of the set at the approximate shooting distance. If light reflections can be seen, turn off all room lights and close window curtains as necessary until reflection is eliminated.

PLAYER'S SHOOTING POSITION

To find your handicap (best shooting distance) move close to the TV screen and aim gun at score.....either Shots or Hits.

(If score is not immediately displayed, squeeze off 15 Shots in any direction until score appears on screen.)

With score in sight, pull the trigger and listen for a "Beep" tone from the TV, denoting your Hit. Now slowly back away from the screen while continuing to fire Hits (Beeps) at the "Score" target. When you have reached a distance where the Hit tones stop, move forward towards the screen, one step at a time, until the Hit tone can be heard again.. ..this is your handicap firing position. Please note, the handicap distance will be affected by changes in room lighting and TV brightness. Therefore, some adjustment for distance may be required as lighting conditions vary.

SHOOTING GALLERY

Depress Selector Button for moving target and set Serve Switch in Auto Position.

Push Reset to start target moving.

15 Shots are allowed for each game.

A perfect game score is 15 Hits.

Press Reset Button to begin a new game.

TRAP SHOOT

Depress Selector Button for straight-line target and set Serve Selector in Auto Position.

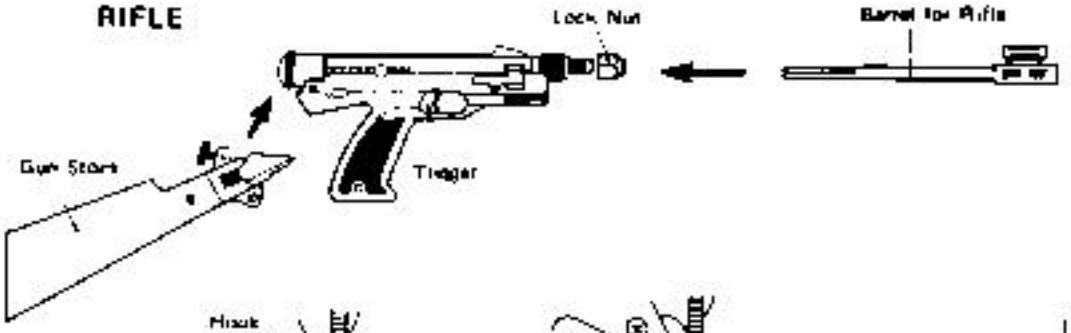
Proceed as outlined above.

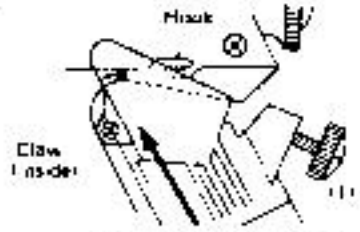
NOTE: If Serve Selector Switch is in Manual Serve Position, Serve Button must be depressed to start target for each run.

HOW TO ASSEMBLE YOUR RIFLE & PISTOL

PISTOL

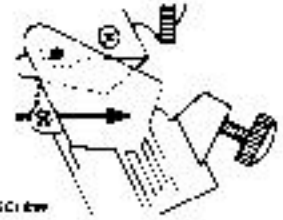
RIFLE



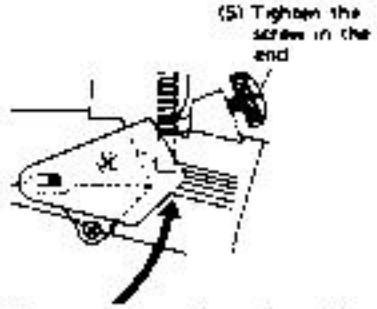


(2) Insert in this direction.

(1) Unscrew the screw at first.



(3) Slide to the rear side by keeping the same angle until the claw is hooked.



(4) Bring up the gun stock while pulling it rearwise lightly, so that the claw does not remove from the hook.

USE AND CARE OF THE EQUIPMENT

Batteries: Fresh batteries are required at all times. Batteries that are even slightly weak will not operate the Game. For maximum battery life, be sure to return Power Switch to its OFF Position (up) after using the Game. Frequent inspection of the Battery Compartment is recommended for signs of battery corrosion or leakage.

Cords: Disconnect cords by firmly grasping the Plug housing before removing the Plug. Do not pull or yank wire.

TV Antenna: TV Sports is designed to operate thru any TV Receiver (Color B/W) using VHF Channels 3 or 4.

TROUBLESHOOTING CHECKLIST

Symtom	Cause and Remedy
No playfield image on TV screen or whitish-gray screen.	Batteries low, dead, or not correctly installed. Switch Box set at "TV". Change to "GAME". Game Cable not properly plugged into Switch Box. Channel selector in control units is on wrong channel. Twin-Lead Wire not properly attached to rear of TV. AC Adaptor not plugged into wall and/or Control Unit. On/Off Switch not pushed to "ON" position. Adjust TV for Tuning Control.
No regular TV programs	Switch Box set at "GAME". Change to "TV". Antenna wire not properly attached to 300 OHM screws on Switch Box. Twin-Lead Wire not properly attached to rear of TV.
Buzzing sound from loudspeaker.	Television volume on too loud. Turn volume control down.
Playfield image clear and sharp, but bars or lines move across screen.	Local TV station broadcasting on same channel as TV Game is operating on. Change Channel Switch in Control Unit to other channel. (see Owner's Manual, Page 3) Cable TV or community antenna leads in room or nearby are carrying both channel 3 and 4 programs.
Playfield fuzzy like weak TV station signal.	Poor connections at antenna terminals of TV set or Switch Box. Adjust fine tuning control on TV set.
Playfield unsharp, unsteady.	TV set not fine-tuned for best picture. Adjust horizontal control on TV or adjust vertical control on TV.
TV Game worked before, but picture suddenly unsharp, unclear or unstable.	Batteries need to be replaced or re-tune fine-tuning control on TV set.
Top and bottom borders of playfield not equal distance from top and bottom edge of TV picture tube.	Adjust vertical height control on TV set.

RE: Gun/Rifle Games please read instructions carefully.

Caution: Please make sure that TV Game is turned off after normal use, to avoid possible damage.

LIMITED WARRANTY

Lloyd's "Video" Games are warranted against defects in material and workmanship for a period of ninety (90) days from the date of purchase by the original purchaser.

Should the unit fail under normal usage during the ninety (90) days period of warranty, it must be returned, freight prepaid to:

Lloyd's Electronic Inc.
18601 South Susana Road
Compton, California 90221
Tel. 213-537-3720

Lloyd's Electronic Inc.
180 Raritan Center Pkwy.
Edison, New Jersy 08817
Tel. 201-225-2030

Lloyd's Electronic Ltd.
857 York Mills Road
Don Mills, Ontario M3B 1Y2
Canada

Lloyd's Electronic Ltd.
11 Plymouth Street
Winnipeg, Manitoba R2X 2V5
Canada

Lloyd's Electronics Ltd.
4445 Garrand Street
Ville St. Laurent, Quebec,
Canada.

The original sales invoice is the only acceptable proof of warranty entitlement and must therefore accompany the returned unit.

This warranty does not apply to any products which have been repaired by unauthorized persons in any way, so as, in our judgement, to reduced their performance or reliability or which have been subject to misuse, abuse, neglect or accident.

This warranty gives the purchaser specific legal rights in addition to any other rights which vary from state to state.

APPLICABLE TO U.S.A. ONLY

In accordance with the "Moss-Magnuson Warranty Act" of July 10, 1975, this is termed a "Limited" Warranty which in no way compromises Lloyd's high standards of quality and workmanship.

PRODUCT SERIAL NUMBER

This space is provided for the customers convenience, to record the Serial Number imprinted on the bottom of the product.

CALIFORNIA RESIDENTS ONLY

Song-Beverly Warranty Act, SB 568

For the location of warranty service centers, see instructions in the warranty.

In the event that no authorized warranty service center is reasonably close to your residence, the dealer from whom you purchased the product, or any other dealer selling our products is authorized to perform service or replacement of your product in the event of defect during the warranty period.

In the event that neither an authorized service center, nor a Lloyd's dealer is reasonably close to your residence, and only in such event, you may engage the services of any qualified independent service facility, who upon establishing the warranty eligibility, under the Lloyd's warranty, will hold us responsible for the reasonable costs of restoring your unit to full service.

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